



Workstation/Client
Periodic Table: Octane
February 1, 1997

Configurations for listed prices:

- (A) 64MB/2GB/20"
- (B) 64MB/2GB/20"/4MB texture memory
- (C) 128MB/4GB/20"
- (D) 128MB/4GB/20/4MB texture memory

2 x R10000
195 MHz
9.4 int95
17.4 fp95
721 AIM VI

2 x R10000
175 MHz
8.5 int95
15.5 fp95
720 AIM VI

1 x R10000
195 MHz
9.3 int95
17.0 fp95
TDB AIM VI

1 x R10000
175 MHz
8.4 int95
15.5 fp95
TDB AIM VI

Octane/SSI
2 x 195
2.23M 3DV
1.5M Tmesh
N/A T-Tmesh

Octane/SSI
w/ texture
2 x 195
2.23M 3DV
1.5M Tmesh
TBD T-Tmesh

Octane/MXI
2 x 195
2.23M 3DV
1.5M Tmesh
1.6M T-Tmesh

Octane/SI
2 x 175
1.88M 3DV
781K Tmesh
N/A T-Tmesh

Octane/SI
w/ texture
2 x 175
1.88M 3DV
781K Tmesh
651K T-Tmesh

Octane/SI
1 x 195
1.88M 3DV
781K Tmesh
N/A T-Tmesh

Octane/SI
w/ texture
1 x 195
2.23M 3DV
1.5M Tmesh
N/A T-Tmesh

Octane/SSI
w/ texture
1 x 195
2.23M 3DV
1.5M Tmesh
TBD T-Tmesh

Octane/MXI
1 x 195
2.23M 3DV
1.5M Tmesh
1.6M T-Tmesh

Octane/SI
1 x 175
1.88M 3DV
781K Tmesh
N/A T-Tmesh

Octane/SI
w/ texture
1 x 175
1.88M 3DV
781K Tmesh
651K T-Tmesh

SI
16,32 or 36
bit color
db color
24-bit Z

SI
w/texture
16,32 or 36
bit color
db color
24-bit Z

SSI
16,32 or 36
bit color
db color
24-bit Z

SSI
w/texture
16,32 or 36
bit color
db color
24-bit Z

MXI
16,32 or 36
bit color
db color
24-bit Z

Primitives Definitions

"3DV" = 3D Vectors/sec
(Gouraud, Z)

"Tmesh" = Triangle Mesh/sec
(Lit, Gouraud,Z)

"T-Tmesh" is Textured Triangle Mesh/sec
(Lit, Z, Gouradu)